

## DEPARTMENT OF PUBLIC HEALTH AND ENVIRONMENT GOVERNMENT CENTER

14949 62nd STREET NORTH P.O. BOX 6 STILLWATER, MN 55082-0006 Office: 651-430-6655 TTY: 651-430-6246 FAX: 651-430-6730

Subsurface Sewage Treatment System Maintenance Permit

This section must be completed in its entirety to constitute a valid maintenance permit. This permit must be completed					
prior to performing maintenance activities and remain on-site for the duration of the maintenance activity.					
Date of Maintenance:	9/7/17 Reason	for Maintenance:	Routine)	1 //	7.
Property Address:	1325 Jamaca	Muen P	roperty Owner's N	ame: Louis (	harpenties
Municipality:	xant ZIP: 55	082 Property Ider	ntification Number		
Maintenance Permit N	o: <u>K 7677v8163</u>	Maintainer Name an	d License No. 47	Jeyer / 1915	5
Maintena	nce Performed	Tank Meas	urement (must be	completed if tanks	NOT pumped)
Tank(s) Pumped		Liquid Level of Tank in			
Sludge and scum measured Sludge Level in Tank in Scum Level in Tank in					
Do tanks need to be pumped? Sludge + Scum / Liquid Level X 100					
☐ Yes ☐ No (if no provide measurements) = % Sludge & Scum Tanks must be pumped if 25% or greater					
1. Access used to remove septage: Maintenance Hole  Other (enter authorization code)					
2. Were all covers securely replaced? Yes \( \square\) No					
3. Is there evidence of tank leakage from a septic, holding, pretreatment or pump tank below the operating depth or evidence of damaged, cracked, or structurally unsound maintenance hole covers?					
	Tank	Leaking Out	Leaking In	Cover Damage	
	Septic/Holding Tank #1	☐ Yes ☐ No	☐ Yes ☐ No	☐ Yes ☐ No	
	Septic/Holding Tank #2	☐ Yes ☐ No	☐ Yes ☐ No	☐ Yes ☐ No	
	Pretreatment Tank	☐ Yes ☐ No	☐ Yes ☐ No	☐ Yes ☐ No	
	Pump Tank	☐ Yes ☐ No	☐ Yes ☐ No	☐ Yes ☐ No	
4. How many gallons	of septage were removed	1?			
Tank #1 1500 gal Tank #2 gal Pretreatment tank gal Pump Tank					gal gal
5. Other information: List any troubleshooting, minor repairs conducted, tank safety concerns, or other concerns.					
6. Location of septage	e disposal:	and the second second			