

## DEPARTMENT OF PUBLIC HEALTH AND ENVIRONMENT

GOVERNMENT CENTER

14949 62nd STREET NORTH P.O. BOX 6 STILLWATER, MN 55082-0006 Office: 651-430-6655 TTY: 651-430-6246 FAX: 651-430-6730

## Subsurface Sewage Treatment System Maintenance Permit

This section must be	e completed in its entirety	to constitute a va	lid maintenance p	ermit. This permit r	must be complete	
<u>prior</u> to perfo	orming maintenance activit	ties and remain on	-site for the durat	on of the maintena	nce activity.	
Date of Maintenance:	9-5-18 Reason	for Maintenance:	Routive			
Property Address:	C		Property Owner's N	ame: JONN	Diana	
Municipality: 51)	WINTER ZIP: 55	Property Ide	ntification Number:			
	40: j1651m7834					
Maintenance remit i	10.1100111180 1	Maiitaillei Naille ai	id License No. Pilik	y s Environmental Se	wer service/ L16/	
Maintenance Performed		Tank Meas	Tank Measurement (must be completed if tanks NOT pumped)			
☐ Tank(s) Pumped		Liquid Level of	Liquid Level of Tank — in			
☐ Sludge and scum measured		Sludge Level in	Sludge Level in Tank in Scum Level in Tank in			
Do tanks need to be pumped?		Sludge + Scum / Liquid Level X 100				
$\square$ Yes $\square$ No (if no provide measurements)		= % Sludge & Sc	= % Sludge & Scum Tanks must be pumped if 25% or greater			
3. Is there evidence	ecurely replaced?  Yes of tank leakage from a sepaged, cracked, or structur	otic, holding, pretr			rating depth or	
	Tank	Leaking Out	Leaking In	Cover Damage		
	Septic/Holding Tank #1	☐ Yes ☐ No	☐ Yes ☐\No	☐ Yes ☐ No		
	Septic/Holding Tank #2	☐ Yes ☐ No	☐ Yes ☐ No	☐ Yes ☐ No		
	Pretreatment Tank	☐ Yes ☐ No	☐ Yes ☐ No	☐ Yes ☐ No		
	Pump Tank	☐ Yes ☐ No	☐ Yes ☐ No	☐ Yes ☐ No		
4. How many gallons	of septage were removed	?				
Tank #1 1500	gal Tank #2	_gal Pretreatment	tankga	al Pump Tank	gal	
	: List any troubleshooting					
Too old for	mushole per hom					
6 Location of contag	o disposal:					
o. Location of septag	e disposal:					

Pinky's Environmental Sewer Service Inc.

PO Box 354

Afton MN 55001

P: 651-439-4847 License Number: L1673