

## SSTS MAINTENANCE REPORT

System Location	
Address <u>23240 Itasca Ave N</u>	Telephone Number <u>464-9433</u>
City <u>Forest Lake</u>	State <u>MN</u> ZIP <u>55025</u> Property ID No./GEO Code
Owner <u>Chris Hickie</u>	Pumping Date <u>11-16-15</u>
Contractor	
Maintainer <u>Olson's Sewer Service</u>	MPCA License No. <u>216</u> Telephone Number <u>464-2082</u>

**What was done to the system?**

Tank(s) Pumped  
 Sludge and scum measured.  
 Do tanks need to be pumped?  
 Yes  No (If no provide measurements below)

**Report Liquid Capacity in Gallons**

Tank 1: 1000  Pumped Tank 2: 1000  Pumped  
 Tank 3: 1000  Pumped Tank 4: \_\_\_\_\_  Pumped  
 Total Gallons Pumped: 2,262

NOTE: This does not serve as a compliance inspection.

Visual Inspection (note any problems with the system):

**\*Tank Measurements-Use Only if Tank(s) Were NOT Pumped**

Tank Length \_\_\_\_\_ in. X Tank Width \_\_\_\_\_ in. X Tank Depth \_\_\_\_\_ in. = Tank Volume (cubic inches) \_\_\_\_\_

Tank Radius \_\_\_\_\_ in. X Tank Radius \_\_\_\_\_ in. X **3.14** = Tank Volume (cubic inches) \_\_\_\_\_

Tank Volume (cu. in.) \_\_\_\_\_ / **231.01** = Liquid Capacity \_\_\_\_\_ Gallons / Tank Depth \_\_\_\_\_ in. = Gallons/Inch \_\_\_\_\_

Sludge Level \_\_\_\_\_ in. X Gallons Per Inch \_\_\_\_\_ = Sludge Volume \_\_\_\_\_ Gallons

Scum Level \_\_\_\_\_ in. X Gallons Per Inch \_\_\_\_\_ = Scum Volume \_\_\_\_\_ Gallons

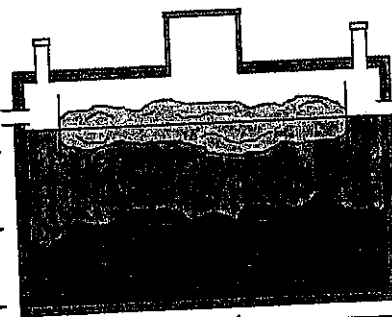
Sludge Volume \_\_\_\_\_ + Scum Volume \_\_\_\_\_ = Total Sludge and Scum Volume \_\_\_\_\_ Gallons

Total Sludge and Scum Volume \_\_\_\_\_ / Liquid Capacity \_\_\_\_\_ = Percent Sludge and Scum in Tank \_\_\_\_\_ %

Scum Layer

Effluent

Sludge Layer



Tank Depth measured from invert of outlet pipe to bottom of tank

\*Tanks must be pumped if either of the following conditions exist:  
 1. The top of the sludge layer is less than 12 inches from the bottom of the outlet baffle; or  
 2. Total sludge and scum volume is greater than 25 percent of the tank's liquid capacity.

Signature \_\_\_\_\_ Date 11-16-15 Reset Form