

GOVERNMENT CHITEIN

14949 62nd STREET NORTH P.O. BOX 6 STILLWATER, MN 55082-0006 Office: 651-430-6655 TDD: 651-430-6246 FAX: 651-430-6730

SSTS MAINTENANCE REPORT

		System	Location	<u> </u>			
Address 1376	Oldnidge	AUE, A)	Т	elephone N	umber	
City Sty //	atin		J ZIPS 508	92 Prope	rty ID No./G	EO Code	
Owner Doma	nic Dijola	Pumping Da		15	,		
		Con	tractor				
Maintainer MEYE	RSEWER	MPCA Licen	se No. 91	5 T	elephone N	lumber 651-	459-016
What was done to the system?			Report Liquid Capacity in Gallons				
Tank(s) Pumped			Tank 1:	125019	Pumped -	Tank 2:	Pumped
Sludge and scum measured.			Tank 3:		Pumped ·		Pumped
Do tanks need to	be pumped? · (If no provide measuremen:	ts helow)	Total Gall	ons Pumpe	d: 1250	0	
		,1	L			as a complian	ce inspection.
413uai ilispectioli (note any problems with	cite system;	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,				
			, ?				
	*Tank Moas	urements-Use O	nly if Tank(s)	Nere NOT P	umped		
				······································		() () () () () () () ()	
Tank Length	in. X Tank Width 	in. X Tan	k Depth	in. =	ank Volume	e (cubic inches)	
Tank Radius	in. X Tank Radius	in. X 3. 1	4 = Tank Vo	lume (cubic	inches) —		
Tank Volume (cu. in.	/ 231.01 =	Liquid Capacity	<i>y</i>	Gallons/ Ta	ank Depth _	in, = Gallor	ns/Inch
 Sludge Level	in. X Gallons Per Inch	= Sludg	e Volume	Gallons	5		
Scum Level	 in. X Gallons Per Inch 	= Scum	Volume	— Gallons	5		
			 			Gallons	
Sludge Volume	+ Scum Volume 	= Total	Sludge and Scu			-	N /
Total Sludge and Sc	um Volume /	Liquid Capacity		Percent SI	udge and S	cum in Tank 	<u></u> %
					*Tanks mu	st be pumped if	either of the
					following	conditions exist:	
Scum Layer	-1				1. The top	of the sludge lay from the bottom	yer is less than n of the outlet
			Tank Depth me	easured	baffle; or		
Effluent			from invert of o	outlet	2. Total slu	idge and scum vercent of the tan	/olume is greate k's liquid
Sludge Layer			pipe to bottom	of tank	capacity.	arcent of the tan	
Jidage Layer							
	The state of the s	and the second s		 -			
Signature Al	11	D:	ate 9/j	4/15		Reset	Form