

DEPARTMENT OF PUBLIC HEALTH AND ENVIRONMENT

GOVERNMENT CENTER

14949 62nd STREET NORTH P.O. BOX 6 STILLWATER, MN 55082-0006 Office: 651-430-6655 TDD: 651-430-6246 FAX: 651-430-6730

SSTS MAINTENANCE REPORT

Address 20300 Texas Ave W. Telephone Number 6123250676				
Address 20300 Tewel A	tue.N.			23250616
city Forest Lake	StateNN ZIP 53	SProperty	/ ID No./GEO Code	
Owner Grea Katzmeier	Pumping Date 5	16/16		
	Contractor			(651) 466 0800
Maintainer Boss Pumping	MPCA License No. 1945	5 Tel	ephone Number	(651) 466-0800
What was done to the system?	nga sa		iquid Capacity in Ga	2. 英国企业工作企业社会组织工作。2. 15 mm 2.
Tank(s) Pumped	Tank 1	1: 1200 PP	umped Tank 2:	Pumped
Sludge and scum measured.	Tank 3	3: 🗆 P	umped Tank 4:	Pumped
Do tanks need to be pumped? Yes No (If no provide measurements b	elow) Total	Gallons Pumped:	1200	
Visual Inspection (note any problems with the		TE: This does n	ot serve as a comp	liance inspection.
Tisual hispection (note any problems men the system).				
*Tank Measurements-Use Only If Tank(s) Were NOT Pumped				
Tank Length in. X Tank Width in. X Tank Depth in. = Tank Volume (cubic inches)				
Tank Radius in. X Tank Radius	in. X 3.14 = Tank	c Volume (cubic ir	nches)	_
Tank Volume (cu. in.) / 231.01 = Liquid Capacity Gallons / Tank Depth in. = Gallons/Inch				
Sludge Level in. X Gallons Per Inch = Sludge Volume Gallons				
Scum Level in. X Gallons Per Inch = Scum Volume Gallons				
Sludge Volume + Scum Volume	= Total Sludge and	Scum Volume _	Gallons	
Total Sludge and Scum Volume / Li	quid Capacity	= Percent Sluc	lge and Scum in Tank	«
Я	fl	*	Tanks must be pump ollowing conditions o	ed if either of the
	EXPERIENCE DATE OF THE PARTY OF	1	. The top of the sludg	ge layer is less than
Scum Layer		. L	2 inches from the bo affle; or	ttom of the outlet
Effluent	Tank Depth from invert	of outlet 2	. Total sludge and sc	um volume is greater
Sludge Layer	pipe to bott	tom of tank	han 25 percent of the apacity.	e tank s ilquid
Siddye Layer				14
A A	THE STATE OF THE S	- 1/ ./		
Signature S	Date 5	1/6/16	· · · · · · · · · · · · · · · · · · ·	set Form