

## DEPARTMENT OF PUBLIC HEALTH AND ENVIRONMENT

GOVERNMENT CENTER

14949 62nd STREET NORTH P.O. BOX 6 STILLWATER, MN 55082-0006 Office: 651-430-6655 TTY: 651-430-6246 FAX: 651-430-6730

## Subsurface Sewage Treatment System Maintenance Permit

This section must be complete	ed in its entirety t	o constitute a va	id maintenance p	ermit. This permit n	nust be completed
<u>prior</u> to performing ma	intenance activiti	es and remain on	site for the durat	ion of the maintenar	nce activity.
Date of Maintenance: 5/2	O/16 Reason f	or Maintenance: _	Routine	<i>y</i>	
Property Address: 1227	3RD St.	F	roperty Owner's N	ame John	Nelver
Municipality: Se Paul Pa	206/71P.5500	7/ Property Ider	ntification Number		
12 mars					
Maintenance Permit No: 128	<u>4000643</u> M	aintainer Name ar	d License No. Mey	er Sewer Service/ L91	5
Maintenance Perfo	ormed	Tank Meas	urement (must be	completed if tanks l	NOT pumped)
Tank(s) Pumped		Liquid Level of Tank in			
Sludge and scum measured		Sludge Level in Tank in Scum Level in Tank in			
Do tanks need to be pumped?		Sludge + Scum / Liquid Level X 100			
$\square$ Yes $\square$ No (if no provide measurements)		= % Sludge & Scum Tanks must be pumped if 25% or greater			
1. Access used to remove sept	age: 🗌 Maintenan	ce Hole 🖄 Other (e	enter authorization c	ode)	
2. Were all covers securely re	placed? 🖄 Yes 🛭	□No			
3. Is there evidence of tank leakage from a septic, holding, pretreatment or pump tank below the operating depth or evidence of damaged, cracked, or structurally unsound maintenance hole covers?					
	Tank	Leaking Out	Leaking In	Cover Damage	
Septic/H	olding Tank #1	☐ Yes ☐ No	☐ Yes ☐ No	☐ Yes ☐ No	
Septic/H	olding Tank #2	☐ Yes ☐ No	☐ Yes ☐ No	☐ Yes ☐ No	
Pretreati	ment Tank	☐ Yes ☐ No	☐ Yes ☐ No	☐ Yes ☐ No	
Pump Ta	nk	☐ Yes ☐ No	☐ Yes ☐ No	☐ Yes ☐ No	
4. How many gallons of septag	ge were removed?				
Tank #1 1000 gal Tank #2		gal Pretreatment	tank g	al Pump Tank	gal
5. Other information: List any	troubleshooting,		nducted, tank safe		er concerns.
6. Location of septage disposal	:				