

DEPARTMENT OF PUBLIC HEALTH AND ENVIRONMENT

GOVERNMENT CENTER

14949 62nd STREET NORTH P.O. BOX 6 STILLWATER, MN 55082-0006 Office: 651-430-6655 TTY: 651-430-6246 FAX: 651-430-6730

Subsurface Sewage Treatment System Maintenance Permit

This section must be completed in its entirety to constitute a valid maintenance permit. This permit must be completed						
prior to performing maintenance activities and remain on-site for the duration of the maintenance activity.						
Date of Maintenance:	5/33/16 Reason	for Maintenance:	ROUTINE			
Property Address: 1395 Axey Cloud Ix. Property Owner's Name: John Appent						
Property Address:	11373 Z Kuj C	roud fix.	Toperty Owner's No	arrie. John Co	gaero	
Municipality: Cottage Snow ZIP: 55016 Property Identification Number:						
Maintenance Permit No: <u>W342200650</u> Maintainer Name and License No. Meyer Sewer Service/ L915						
Maintenan	ce Performed	Tank Meas	urement (must be	completed if tanks	NOT pumped)	
√ Tank(s) Pumped		Liquid Level of Tank in				
Sludge and scum measured			Sludge Level in Tank in Scum Level in Tank in			
Do tanks need to be pumped?		100	Sludge + Scum / Liquid Level X 100			
Yes No (if no provide measurements) = % Sludge & Scum Tanks must be pumped if 2				if 25% or greater		
 Were all covers securely replaced? ✓ Yes □ No Is there evidence of tank leakage from a septic, holding, pretreatment or pump tank below the operating depth or evidence of damaged, cracked, or structurally unsound maintenance hole covers? 						
•	Tank	Leaking Out	Leaking In	Cover Damage		
	Septic/Holding Tank #1	☐ Yes 风No	☐ Yes 🗷 Yo	☐ Yes 🔼No		
	Septic/Holding Tank #2	☐ Yes ☐ No	☐ Yes ☐ No	☐ Yes ☐ No		
	Pretreatment Tank	☐ Yes ☐ No	☐ Yes ☐ No	☐ Yes ☐ No		
	Pump Tank	☐ Yes ☐ No	☐ Yes ☐ No	☐ Yes ☐ No		
4. How many gallons	of septage were removed	1?				
Tank #1 1500	gal Tank #2	gal Pretreatmen	t tankg	al Pump Tank	gal	
5. Other information: List any troubleshooting, minor repairs conducted, tank safety concerns, or other concerns.						
-	(w)					
6. Location of septage disposal:						