Washington County

DEPARTMENT OF PUBLIC HEALTH AND ENVIRONMENT

GOVERNMENT CENTER

14949 62nd STREET NORTH P.O. BOX 6 STILLWATER, MN 55082-0006 Office: 651-430-6655 TTY: 651-430-6246 FAX: 651-430-6730

Subsurface Sewage Treatment System Maintenance Permit

This section must be	completed in its entirety to	o constitute a val	id maintenance per	rmit. This permit mu	ist be completed
prior to perfor	ming maintenance activitie	es and remain one	site for the duration	on of the maintenance	e activity.
Date of Maintenance: I	Reason fo	or Maintenance: $_L$	KCG M	a16/	
15	RIIA Herma	1 V /	war auto Oumaria Na	me: Thu	Lovertes
Property Address: /	5/16/1/CAMA	7/06/10	roperty Owner's Na	me. Orlo	000011 7
Municipality:	160 ZIP:53//	Property Iden	tification Number:		
Maintenance Permit No	D: 11 9852 V 4384ME	aintainer Name an	d License No. S_{Υ}	illies Sewer	Dervice 3428
	<u>ve j = j, v j</u>				
Maintenar	nce Performed	Tank Measi	urement (must be d	completed if tanks N	OT pumped)
Tank(s) Pumped		Liquid Level of Tank in			
Sludge and scum measured		Sludge Level in Tank in Scum Level in Tank in			
		Sludge + Scum / Liquid Level X 100			
☐ Yes ☐ No (if r	no provide measurements)	= % Sludge & Scum Tanks must be pumped if 25% or greater			
1. Access used to rem	nove septage: Maintenand	ce Hole 🗌 Other (e	nter authorization cod	de)	
2. Were all covers see	curely replaced? 🏳 Yes 🗆	□No			
3. Is there evidence of tank leakage from a septic, holding, pretreatment or pump tank below the operating depth or evidence of damaged, cracked, or structurally unsound maintenance hole covers?					
	Tank	Leaking Out	Leaking In	Cover Damage	
	Septic/Holding Tank #1	☐ Yes ☐ No	☐ Yes ☑No	☐ Yeg ☐ No	
	Septic/Holding Tank #2	☐ Yes ☐No	☐ Yes ZINO	☐ Yes ☐ No	
	Pretreatment Tank	☐ Yes ☐ No	☐ Yes ☐ No	☐ Yes ☐ No	
	Pump Tank	☐ Yes No	☐ Yes ☑ No	☐ Yes ☐ No	
Tank #1 / 250	of septage were removed? gal Tank #2 1250 : List any troubleshooting,	gal Pretreatment		ty concerns, or other	gal concerns.
	5)				
	•		,	3	
6. Location of septage	e disposal: Was l	Co	Land	Apply	