## Washington 14949 62nd STREET NORTH P.O. BOX 6 STILLWATER, MN 55082-0006 Office: 651-430-6655 TTY: 651-430-6246 FAX: 651-430-6730 Subsurface Sewage Treatment System Maintenance P

## DEPARTMENT OF PUBLIC HEALTH AND ENVIRONMENT **GOVERNMENT CENTER**

## Subsurface Sewage Treatment System Maintenance Permit

This section must be completed in its entirety to constitute a valid maintenance permit. This permit must be completed					
<u>prior</u> to performing maintenance activities and remain on-site for the duration of the maintenance activity.					
Date of Maintenance: 9/13/16 Reason for Maintenance: Routine					
Property Address: 12580 18th St. M. Property Owner's Name: Kevinx Hright					
	Lakeland IP: 5508				
Maintenance Permit No	D: X 4520n 3929 M	aintainer Name an	d License No. Meyer	Sewer Service/ L915	
Maintenance Performed		Tank Measurement (must be completed if tanks NOT pumped)			
Tank(s) Pumped		Liquid Level of Tank in			
Sludge and scum measured		Sludge Level in Tank in Scum Level in Tank in			
Do tanks need to be pumped?		Sludge + Scum / Liquid Level X 100			
☐ Yes ☐ No (if r	no provide measurements)	= % Sludge & Scum Tanks must be pumped if 25% or greater			
1. Access used to remove septage: Maintenance Hole Other (enter authorization code)					
2. Were all covers securely replaced?  Yes No					
3. Is there evidence of tank leakage from a septic, holding, pretreatment or pump tank below the operating depth or evidence of damaged, cracked, or structurally unsound maintenance hole covers?					
	Tank	Leaking Out	Leaking In	Cover Damage	
	Septic/Holding Tank #1	☐ Yes No	☐ Yes ☐ No	☐ Yes ☐ No	
	Septic/Holding Tank #2	☐ Yes ☐ No	☐ Yes ☐ No	☐ Yes ☐ No	
	Pretreatment Tank	☐ Yes ☐ No	☐ Yes ☐ No	☐ Yes ☐ No	
	Pump Tank	☐ Yes ☐ No	☐ Yes ☐ No	☐ Yes ☐ No	
4. How many gallons	of septage were removed	?			
Tank #1 gal Tank #2 gal Pretreatment tank gal Pump Tank gal					
5. Other information: List any troubleshooting, minor repairs conducted, tank safety concerns, or other concerns.					
6. Location of septage disposal:					