

DEPARTMENT OF PUBLIC HEALTH AND ENVIRONMENT GOVERNMENT CENTER

14949 62nd STREET NORTH P.O. BOX 6 STILLWATER, MN 55082-0006 Office: 651-430-6655 TTY: 651-430-6246 FAX: 651-430-6730

Subsurface Sewage Treatment System Maintenance Permit

This section must be completed in its entirety to constitute a valid maintenance permit. This permit must be completed				
prior to performing maintenance activities and remain on site for the duration of the maintenance activity.				
Date of Maintenance: Reason for Maintenance: Reason for Maintenance				
Property Address: 1560 220th ST / Property Owner's Name: Mike Rude				
Municipality: Scanda & ZIP: 55073 Property Identification Number:				
3 IGAI TT 23				
Maintenance Permit No: (17765) Maintainer Name and License No. Smilie's Sewer Service/L2428				
- Maintenance Performed		Tank Measurement (must be completed if tanks NOT pumped)		
Tank(s) Pumped		Liquid Level of Tank in		
Sludge and scum measured		Sludge Level in Tank in Scum Level in Tank in		
Do tanks need to be pumped?		Sludge + Scum / Liquid Level X 100		
☐ Yes ☐ No (if no provide measurements)		= % Sludge & Scum Tanks must be pumped if 25% or greater		
1. Access used to remove septage: Maintenance Hole Other (enter authorization code)				
2. Were all covers securely replaced? Yes \(\sum \) No				
3. Is there evidence of tank leakage from a septic, holding, pretreatment or pump tank below the operating depth or evidence of damaged, cracked, or structurally unsound maintenance hole covers?				
,	Tank	Leaking Out	Leaking In	Cover Damage
	Septic/Holding Tank #1	☐ Yes ☐ No	☐ Yes No	☐ Yes No
	Septic/Holding Tank #2	☐ Yes ☐ No	☐ Yes 🛮 No	☐ Yes ☐No
	Pretreatment Tank	☐ Yes ☐ No	☐ Yes ☐ No	☐ Yes ☐ No
	Pump Tank	☐ Yes No	☐ Yes ☐ No	☐ Yes ☐ NO
4. How many gallons of septage were removed?				
Tank #1 500 gal Tank #2 1000 gal Pretreatment tank gal Pump Tank gal				
5. Other information: List any troubleshooting, minor repairs conducted, tank safety concerns, or other concerns.				
6. Location of septage disposal: Change Co Land Typh				